

Note:

This document is a summary of the relevant Auckland Unitary Plan (Operative in Part) (AUP (OP)) chapters to assist with determining if mana whenua values can be considered in relation to a consent application under the AUP (OP).

The AUP (OP) is updated over time and updates will be made to these chapter summaries quarterly. This chapter summary reflects the AUP (OP) provisions as of June 2021. As changes may be made to the AUP (OP) more frequently than this document is updated, please refer to the AUP (OP) for the full text and provisions.

I534. Riverhead 3

Table I534.4.1 Activity table

Activity		Activity status
Subdivision		
(A1)	Subdivision to a maximum total of 20 lots	RD
(A2)	Subdivision to a maximum total of 30 lots	D
(A3)	Subdivision of more than a maximum total of 30 lots	NC
(A4)	Subdivision with a minimum lot size of 1 hectare	RD
(A5)	Subdivision with a lot size of less than 1 hectare	D
(A6)	Building platforms within the area identified as “Nil Carrying Capacity” on Riverhead 3: Precinct Plan 1: Ecological Sensitivity	NC
Use		
Vegetation removal		
(A7)	Removal of up to 650m ² of vegetation per site outside the area identified as “Nil Carrying Capacity” on Precinct Plan 1: Ecological Sensitivity, other than other than removal to upgrade or extend existing tracks or roads to provide access to a site within the area marked ‘High Carrying Capacity’ or ‘Limited Carrying Capacity’ on Riverhead 3: Precinct Plan 1: Ecological Sensitivity	RD
(A8)	Removal of more than 650m ² of vegetation per site within areas identified as “High Carrying Capacity” and “Limited Carrying Capacity” on Riverhead 3: Precinct Plan 1: Ecological Sensitivity.	D
(A9)	Removal of vegetation within the area identified as “Nil Carrying Capacity” on Precinct Plan 1: Ecological Sensitivity other than removal required to upgrade or extend existing tracks or roads to provide access to a site within the area marked ‘High Carrying Capacity’ or ‘Limited Carrying Capacity’ on Riverhead 3: Precinct Plan 1: Ecological Sensitivity	NC